



## Basic Algorithms for Digital Image Analysis: a course

Dmitrij Csetverikov

with help of Attila Lerch, Judit Verestóy, Zoltán Megyesi, Zsolt Jankó  
and Levente Hajder

<http://visual.ipan.sztaki.hu>

## Lecture 7: Corner detection in greyscale images

- Corners in curves and images
- Importance of corners
  - in motion analysis
  - in shape perception and analysis
- Corner detection in greyscale images
  - Local structure matrix
  - KLT corner detector
  - Harris corner detector
  - Comparison of the two corner detectors

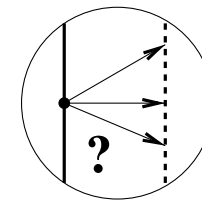
### Corners in curves and images

A corner is a sharp turn of a contour.

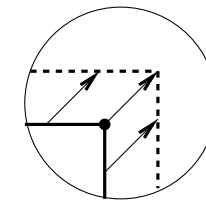
- Corners are used in shape analysis and motion analysis
- Corners and other points of high curvature are dominant in **human perception of 2D shapes**
  - Shapes can be approximately reconstructed from their dominant points
- Two different operations but related operations are called **corner detection**:
  - Detection of corners in **digital curves**  
⇒ This assumes **extracted contours**
  - Detection of corners in **greyscale images**  
⇒ This does not assume extracted contours

This lecture deals with corner detection in greyscale images.

### Importance of corners in motion analysis



**ambiguity**

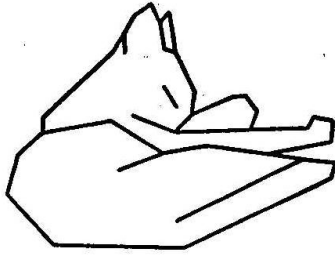


**unambiguity**

*The aperture problem and the use of corners in motion analysis.*

- The displacement vectors are **ambiguous** at an edge.
- They are **unambiguous** at a corner.

## Importance of corners in shape perception and analysis



The **Attneave's Cat**. (Attneave, 1955)

- The original smooth shape has been restored based on a small number of high curvature points.
- The cat is easy to recognise.

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## Two selected corner detectors

Different corner detectors exist, but we will only consider two of them:

- The Kanade-Lucas-Tomasi (KLT) operator
- The Harris operator

Reasons:

- Most **frequently used**: Harris in Europe, KLT in US.
- Can select corners and other **interest points**.
- Have many application areas, for example:
  - motion tracking, stereo matching, image database retrieval
- Are relatively simple but still efficient and reliable.

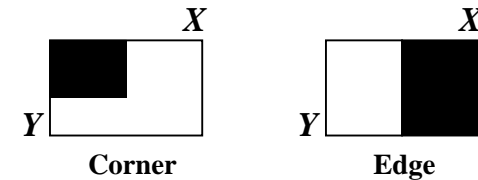
The two operators are closely related and based on the **local structure matrix**.

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## Corners, edges, and derivatives of intensity function

Difference between greyscale corners and edges:

- **Corners** are local image features characterised by locations where variations of intensity function  $f(x, y)$  in both  $X$  and  $Y$  directions are high.
  - ⇒ Both partial derivatives  $f_x$  and  $f_y$  are large
- **Edges** are locations where the variation of  $f(x, y)$  in a certain direction is high, while the variation in the orthogonal direction is low.
  - ⇒ In an edge oriented along the  $Y$  axis,  $f_x$  is large, while  $f_y$  is small



A corner and an edge.

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## The local structure matrix $C_{str}$

Definition of the local structure matrix (tensor):

$$C_{str} = w_G(r; \sigma) * \begin{bmatrix} f_x^2 & f_x f_y \\ f_x f_y & f_y^2 \end{bmatrix} \quad (1)$$

Explanation of the definition:

- The derivatives of the intensity function  $f(x, y)$  are first calculated in each point.
  - If necessary, the image is smoothed before taking the derivatives
- Then, the entries of the matrix ( $f_x^2$ , etc.) are obtained.
- Finally, each of the entries is smoothed (integrated) by Gaussian filter  $w_G(r; \sigma)$  of selected size  $\sigma$ .
  - Often, a simple box (averaging) filter is used instead of the Gaussian.

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## Properties of the local structure matrix

Denoting in (1) the smoothing by  $\widehat{f}f$ , we have

$$C_{str} = \begin{bmatrix} \widehat{f_x^2} & \widehat{f_x f_y} \\ \widehat{f_x f_y} & \widehat{f_y^2} \end{bmatrix}$$

The local structure matrix  $C_{str}$  is

- **Symmetric**

⇒ It can be **diagonalised** by rotation of the coordinate axes. The diagonal entries will be the two **eigenvalues**  $\lambda_1$  and  $\lambda_2$ :

$$C_{str} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

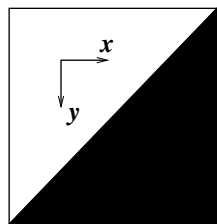
- **Positive semi-definite**

⇒ The eigenvalues are nonnegative. Assume  $\lambda_1 \geq \lambda_2 \geq 0$ .

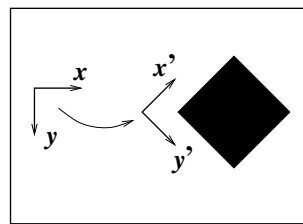
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Basic observations:

- The eigenvectors encode edge directions, the eigenvectors edge magnitudes.
- A corner is identified by two strong edges ⇒ A corner is a location where the **smaller eigenvalue**,  $\lambda_2$ , is **large enough**.
- Diagonalisation of  $C_{str}$  means aligning the local coordinate axes with the two edge directions.
  - Remark: Setting a threshold on  $\min(f_x, f_y)$  to find corners **would not work!**



rotated edge



rotated corner

Meaning of diagonalisation of the structure matrix.

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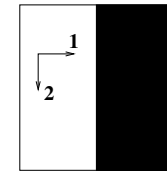
## Meaning of the eigenvalues of $C_{str}$

The geometric interpretation of  $\lambda_1$  and  $\lambda_2$ :

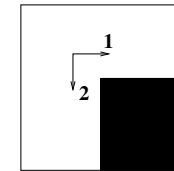
- For a perfectly **uniform image**:  $C_{str} = 0$  and  $\lambda_1 = \lambda_2 = 0$ .
- For a perfectly black-and-white **step edge**:  $\lambda_1 > 0$ ,  $\lambda_2 = 0$ , where the eigenvector associated with  $\lambda_1$  is orthogonal to the edge.
- For a **corner** of black square against a white background:  $\lambda_1 \geq \lambda_2 > 0$ .
  - The higher the contrast in that direction, the larger the eigenvalue



uniform image  
 $\lambda_1 = \lambda_2 = 0$



ideal step edge  
 $\lambda_1 > 0, \lambda_2 = 0$



ideal corner  
 $\lambda_1 \geq \lambda_2 > 0$

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The KLT corner detector has two parameters: the **threshold** on  $\lambda_2$ , denoted by  $\lambda_{thr}$ , and the linear size of a square **window** (neighbourhood)  $D$ .

### Algorithm 1: The KLT Corner Detector

1. Compute  $f_x$  and  $f_y$  over the entire image  $f(x, y)$ .
2. For each image point  $p$ :
  - (a) form the matrix  $C_{str}$  over a  $D \times D$  neighbourhood of  $p$ ;
  - (b) compute  $\lambda_2$ , the smaller eigenvalue of  $C_{str}$ ;
  - (c) if  $\lambda_2 > \lambda_{thr}$ , save  $p$  into a list,  $L$ .
3. Sort  $L$  in decreasing order of  $\lambda_2$ .
4. Scan the sorted list from top to bottom. For each current point,  $p$ , delete all points appearing further in the list which belong to the neighbourhood of  $p$ .

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The **output** is a list of feature points with the following properties:

- In these points,  $\lambda_2 > \lambda_{thr}$ .
- The  $D$ -neighbourhoods of these points do not overlap.

**Selection of the parameters**  $\lambda_{thr}$  and  $D$ :

- The threshold  $\lambda_{thr}$  can be estimated from the histogram of  $\lambda_2$ : usually, there is an obvious valley near zero.
  - Unfortunately, such valley is not **always** present
- There is no simple criterion for the window size  $D$ . Values between 2 and 10 are adequate in most practical cases.
  - For large  $D$ , the detected corner tends to move away from its actual position
  - Some corners which are close to each other may be lost

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## The Harris corner detector

The Harris corner detector (1988) appeared earlier than KLT. KLT is a **different interpretation** of the original Harris idea.

Harris defined a measure of **corner strength**:

$$H(x, y) = \det C_{str} - \alpha (\text{trace } C_{str})^2,$$

where  $\alpha$  is a parameter and  $H \geq 0$  if  $0 \leq \alpha \leq 0.25$ .

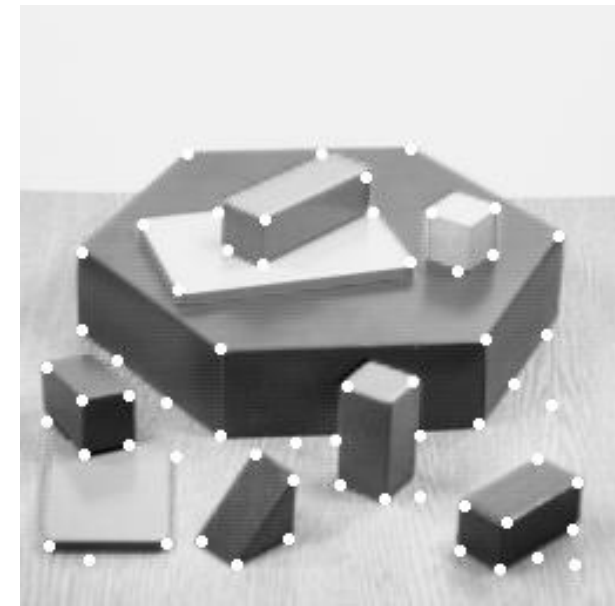
A **corner is detected** when

$$H(x, y) > H_{thr},$$

where  $H_{thr}$  is another parameter, a threshold on corner strength.

Similar to the KLT, the Harris corner detector uses  $D$ -neighbourhoods to discard weak corners in the neighbourhood of a strong corner.

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*Example of corner detection by the KLT operator.*

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## Parameter of Harris operator and relation to KLT

Assume as before that  $\lambda_1 \geq \lambda_2 \geq 0$ . Introduce  $\lambda_1 = \lambda$ ,  $\lambda_2 = \kappa\lambda$ ,  $0 \leq \kappa \leq 1$ .

Using the relations between eigenvalues, determinant and trace of a matrix  $A$

$$\det A = \prod_i \lambda_i$$

$$\text{trace } A = \sum_i \lambda_i,$$

we obtain that

$$H = \lambda_1 \lambda_2 - \alpha (\lambda_1 + \lambda_2)^2 = \lambda^2 (\kappa - \alpha(1 + \kappa)^2)$$

Assuming that  $H \geq 0$ , we have

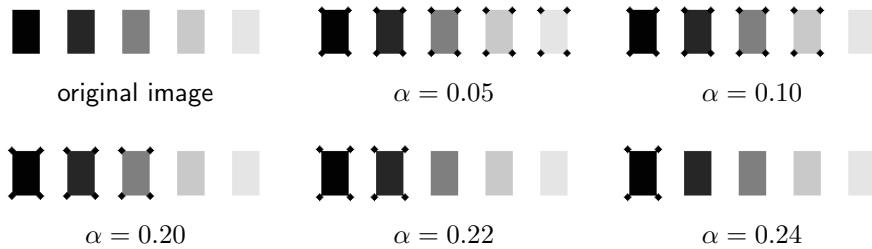
$$0 \leq \alpha \leq \frac{\kappa}{(1 + \kappa)^2} \leq 0.25 \quad \text{and, for small } \kappa, H \approx \lambda^2 (\kappa - \alpha), \alpha \lesssim \kappa$$

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In the Harris operator,  $\alpha$  plays a role similar to that of  $\lambda_{thr}$  in the KLT operator.

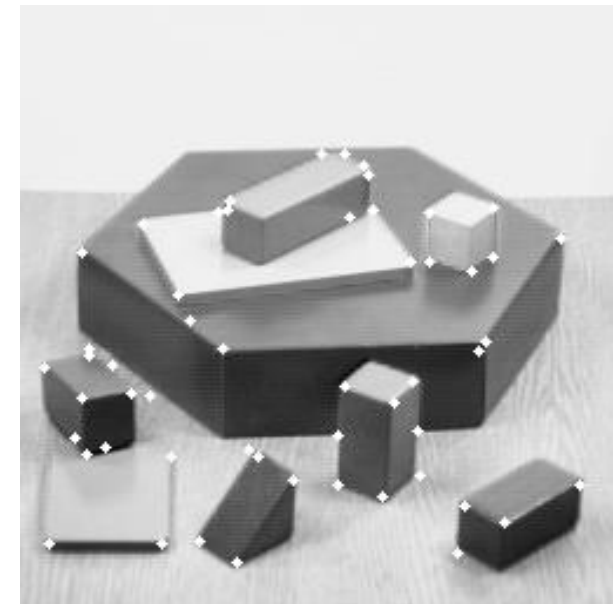
- Larger  $\alpha \Rightarrow$  smaller  $H \Rightarrow$  **less sensitive** detector: less corners detected.
- Smaller  $\alpha \Rightarrow$  larger  $H \Rightarrow$  **more sensitive** detector: more corners detected.

Usually,  $H_{thr}$  is set close to zero and fixed, while  $\alpha$  is a variable parameter.



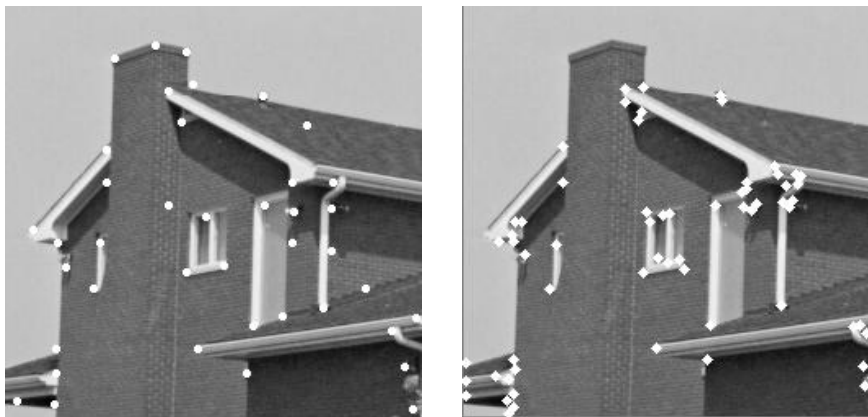
Corner detection by Harris operator: influence of  $\alpha$ . ( $H_{thr} = 0$ .)

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Example of corner detection by the Harris operator.

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KLT 40 corners

Harris  $\alpha = 0.2$

Comparison of the two operators.

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## Summary of corner detection

- The KLT and the Harris corner detectors are conceptually related.
  - Based on local structure matrix  $C_{str}$
  - Search for points where variations in two orthogonal directions are large
- Difference between the two detectors:
  - KLT sets **explicit** threshold on the diagonalised  $C_{str}$
  - Harris sets **implicit** threshold via corner magnitude  $H(x, y)$
- The KLT detector
  - usually gives results which are closer to human perception of corners;
  - is often used for **motion tracking** in the wide-spread **KLT Tracker**.
- The Harris detector
  - provides good **repeatability** under varying rotation and illumination;
  - is often used in stereo matching and image database retrieval.
- Both operators may detect **interest points** other than corners.

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